



MYSTIC DEFENDER

Round 1: The Forest

First Boss: Hit him 8 or 9 times with the Psycho Magic or once when the power bar is full.

Second Boss: Jump and hit him in the head 7 or 8 times with the Psycho Magic or once when the power bar is full.

Main Boss: Climb to the top of the trees. Then keep moving back and forth between the trees or branches. Turn to his direction and shoot with the Psycho Magic 12 or 13 times.

Round 2: Staircase Maze

Heads: Hit them 3 or 4 times with the Psycho Magic or Flame Magic.

Green Mutants: Use the Psycho Magic or Flame Magic as they come out of the walls or hit them once, then duck and shoot.

Butterfly Throwers: It takes 4 hits with your Psycho Magic or Flame Magic to destroy.

Boss Round: Spinning Witches

Stay in the top portion of the screen until all the witches are destroyed. Work your way to the bottom of the screen using the same procedures.

Round 3: Machine Shop

Kill all creatures to exit the room. The Moving Hands, Alien Fire Shooters and the Fire Shooters are indestructible.

Face Walls: Aim for the face while avoiding his shots and the Overhead Fire Shooters.

The 1UP is hidden on the far right side of this round.

Round 4: Lava Lake

Jump from rock to rock while using the Flame Magic to kill oncoming creatures. Never move without a full power bar.

First Boss: When the Six-Faced Phantom opens up, aim for the red spot with the Sonic Magic 8 times.

To pass the next lava area, jump onto the rock and wait until the rock descends into the lava then proceed to the next rock. Continue until you reach the end.